



Active Learning on Graphs - Sampling the Initial Set

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How do we study for a test?

- We **choose** what to study
- As we go, we **re-evaluate** what we should focus on
- Our goal is to **optimize our grade**

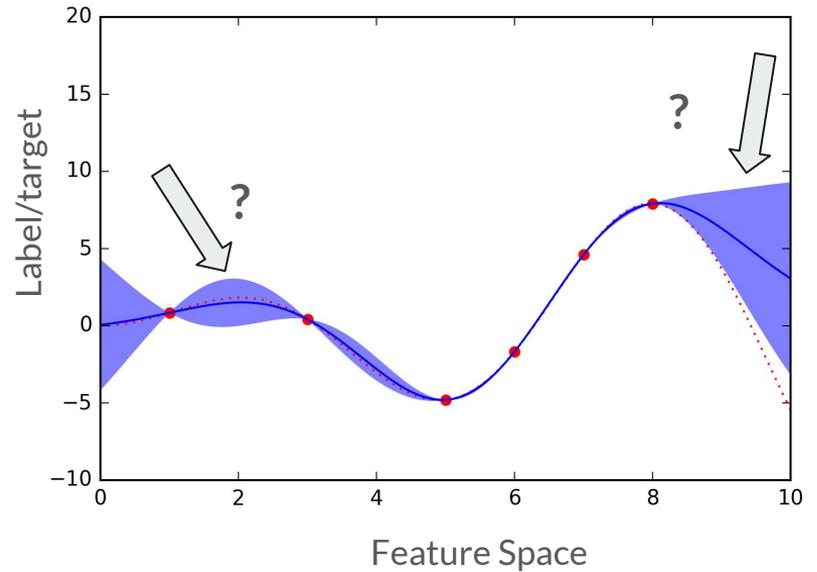
... Active Learning

Active Learning

Problem Setting :

- **Unlabeled data**
- Able to **query** an oracle to obtain labels

Goal : Choose the optimal queries to maximize performance





Active Learning Strategies - Graph Context

Strategies

Heterogeneity

(Uncertainty, query by committee)

Performance

(Expected error/variance reduction)

Representativeness

(choose better representation of underlying distribution)

Graph context

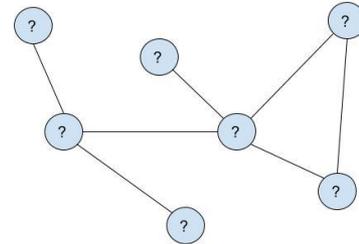
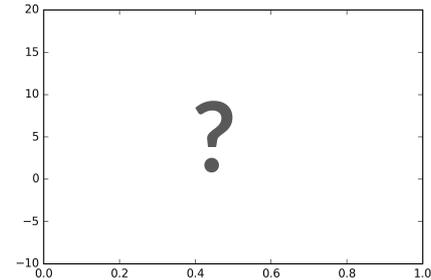
Nodes far from labeled nodes

Directly optimize the cost function of the graph learning algorithm

Use embeddings to run K-mean and compute distances to the centroids

Strategies for choosing the initial set

- Assuming IID on Euclidean space
 - Nothing better than random
- Data on graph, with some smoothness assumptions
 - Can leverage graph structure





Sampling Methods relying only on graph structure



Max Degree Sampling

- Order nodes by highest degree
- If we have to choose, sample uniformly.

```
G = {}  
for # nodes to select  
    Max Degree Set = maxDegree(remaining nodes)  
    if |G| + |Max Degree Set| > # nodes to select:  
        selected_nodes ~ Uniform(Max Degree Set)  
        G = G U selected_node  
    break  
G = G U (Max Degree Set)
```

Intuition : Nodes with more connections are more representative, “central” to the graph

Experimentally Designed Sampling (EDS)

- Sampling to recover a **k-sparse signal** : 
- Sample node relative to their sampling score :

$$p_i = ||u_{ki}||_2 / \sum_{j \in Training} ||u_{kj}||_2$$

$$Adj = V \Lambda U$$

$$\hat{x}_k = U_k x$$

$$x = V_k \hat{x}_k$$

Intuition : Nodes selected to fully recovers a signal are more important and more representative of the graph

Greedy Sampling - Problem Setting

- Bayesian Estimation problem
- Goal : Estimate a signal z from a noisy observation y of a **k-sparse signal** x $\implies y = x + w$
- The recovered signal can be obtained through a linear transformation $\implies z = Hx$
- **Prior** on initial signal and noise $\implies \Lambda, \Lambda_w$
- Estimator is a linear interpolation from **sampled** observation y_s $\implies \hat{z} = Ly_s$

Greedy Sampling - Defining MSE

- The **Optimal** interpolation operator can be found by minimizing the **Interpolation Error Covariance Matrix**:

$$K[\hat{z}(s)] = E[(z - \hat{z}(s))(z - \hat{z}(s))^H | x, w]$$

- The error is only dependant on the set

$$K^*(S) = HV_K(\Lambda^{-1} + \sum_{i \in s} \lambda_{w,i}^{-1} v_i v_i^H)^{-1} V_K^H H^H$$

- Can define the Mean Square Error on a set

$$MSE(S) = Tr[K^*(S)]$$

Greedy Sampling

- Still a **Combinatorial Problem** $\binom{n}{s}$
- Use a Greedy algorithm instead to minimize the MSE
- Derive **bounds** on the performance; function of the sparsity, the size of the set and α -supermodularity

```
G = {}  
for # nodes to select  
    selected_node = argmin MSE(G U {i})  
    G = G U ({selected_node})
```

$$f(\textit{Greedy}) \leq (1 - e^{-\alpha s/k}) f_{opt}^*$$

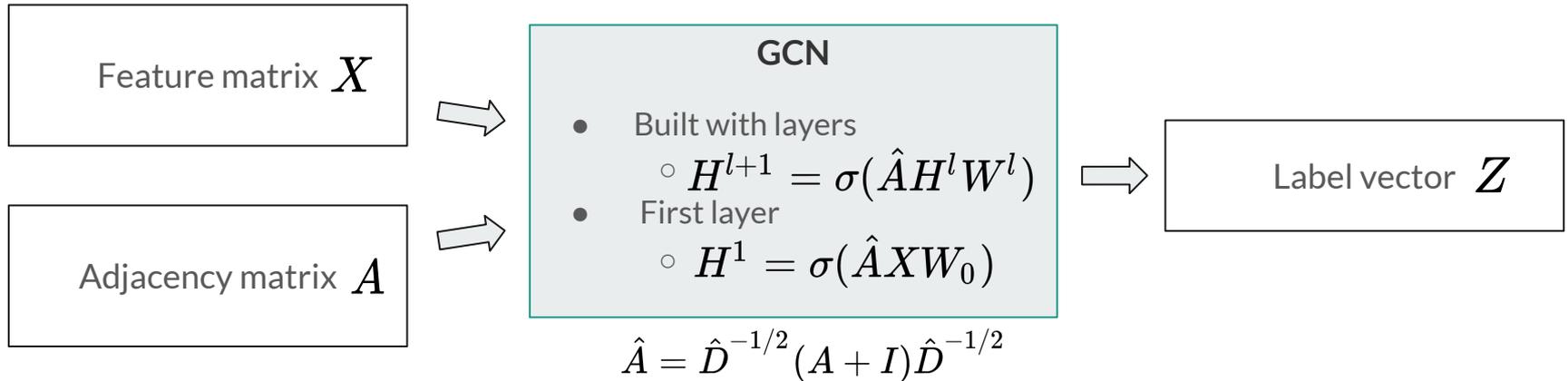
Taking the identity matrix as the transformation makes the results hard to interpret. (Same goes for EDS)



Problem Setting

- Experiment Description

Graph Convolutional Network(GCN)

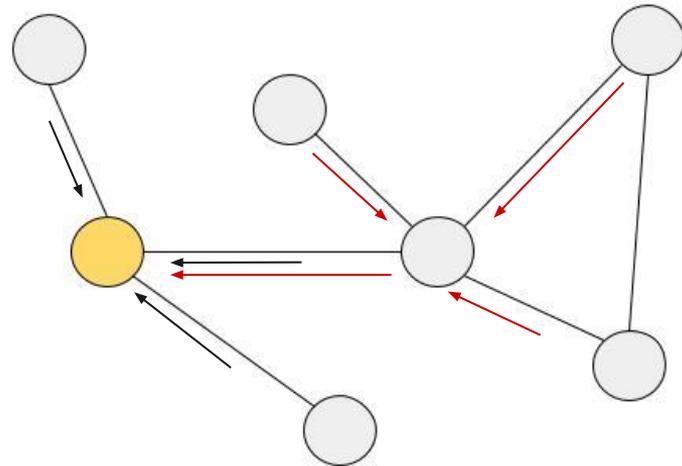


Architecture used: $f(X, A) = \text{softmax}(\hat{A}ReLU(\hat{A}XW^0)W^1)$

Role of \hat{A}

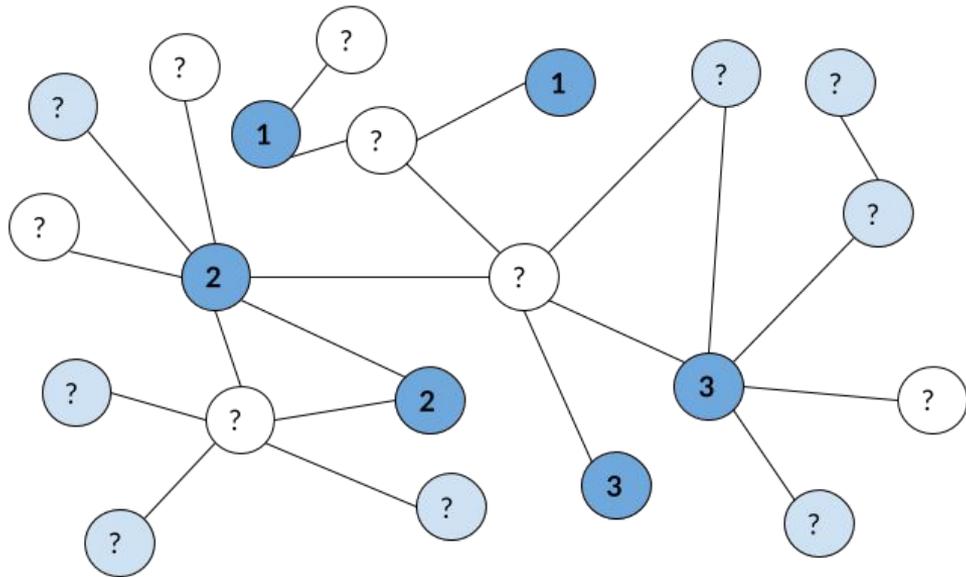
- Recall $H^{l+1} = \sigma(\hat{A}H^lW^l)$
- The identity matrix ensures that we keep the features of the “main node”
- Regularized to avoid vanishing/exploding gradient as we add layers
- No Edges -> Neural Networks

$$\hat{A} = \hat{D}^{-1/2}(A + I)\hat{D}^{-1/2}$$



Sampling (Semi-Supervised)

- Testing/Validation set
- Unlabeled Training set
- Labeled Training set



Sampling Technique Choosing the labeled training set





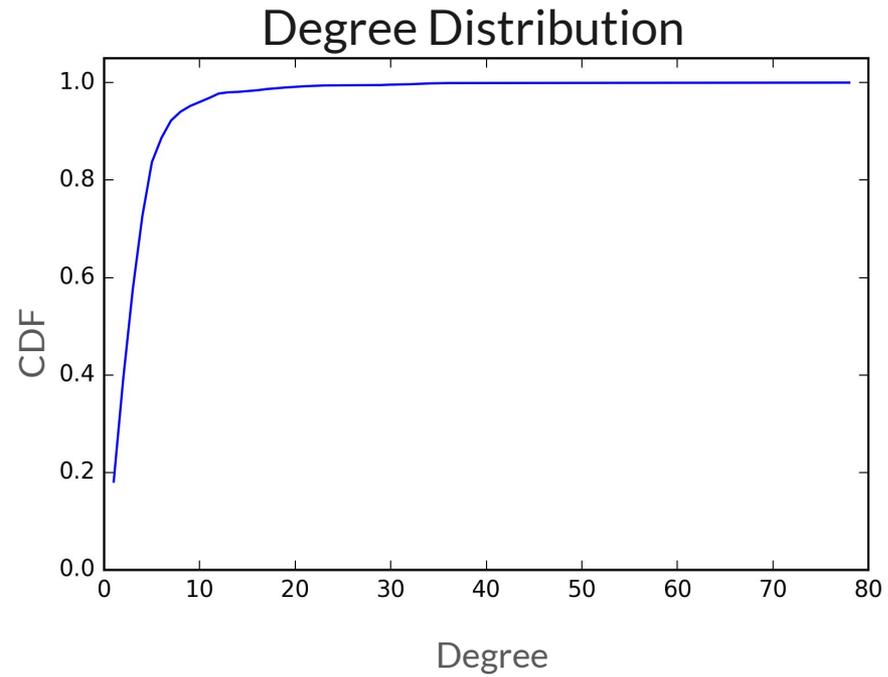
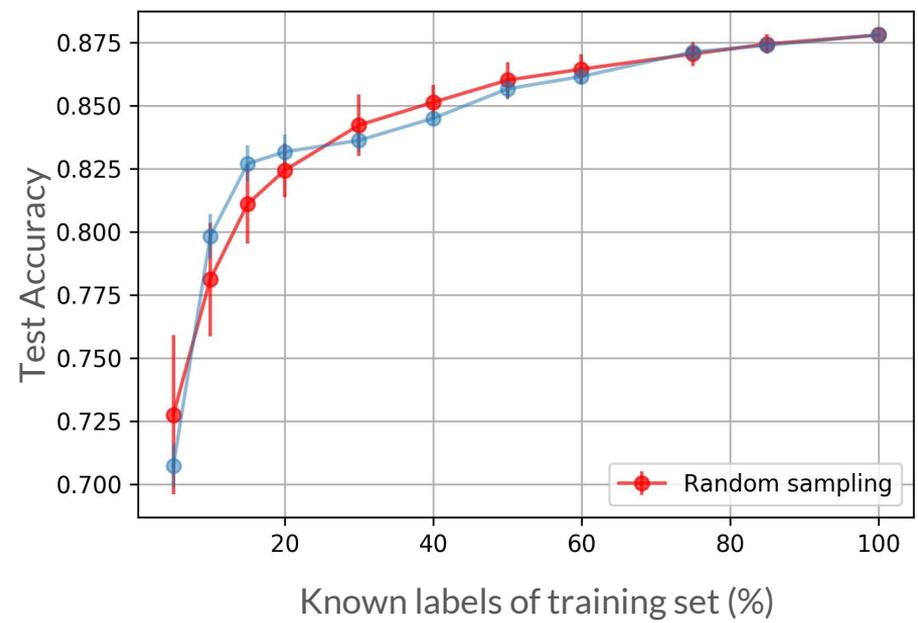
Experiment Description

Experiment Parameter	Values
Sampled Node (%)	5, 10, 15, 20, 30, 40, 50, 60, 75, 85, 100
Noise Covariance Prior (when applicable)	0.01, 1, 100
Num Eigenvector k (when applicable)	5, 10, 100
Dataset	Cora (2708 feature, 7 classes)
Num. of Sampling Trials (when applicable)	20
Num. of Cross Validation (when applicable)	4



Results

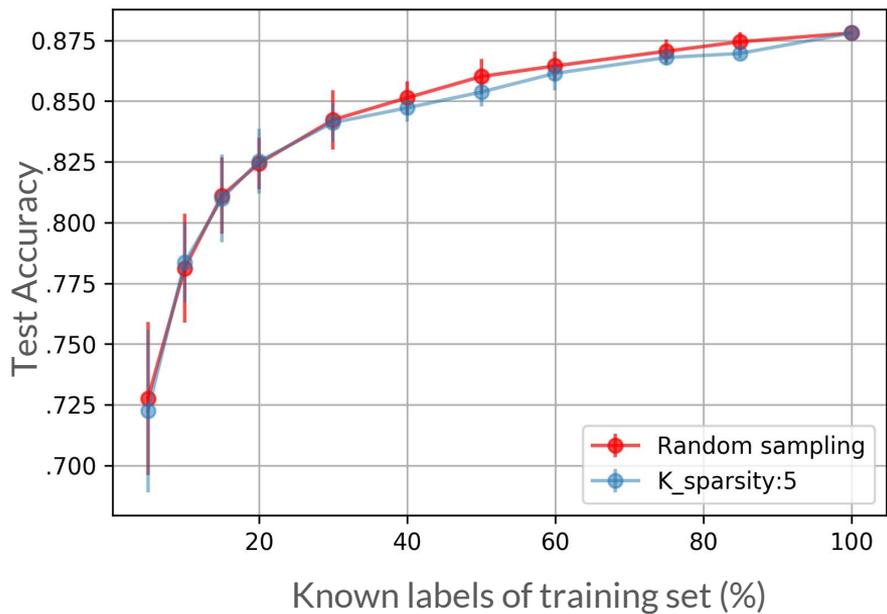
Max Degree



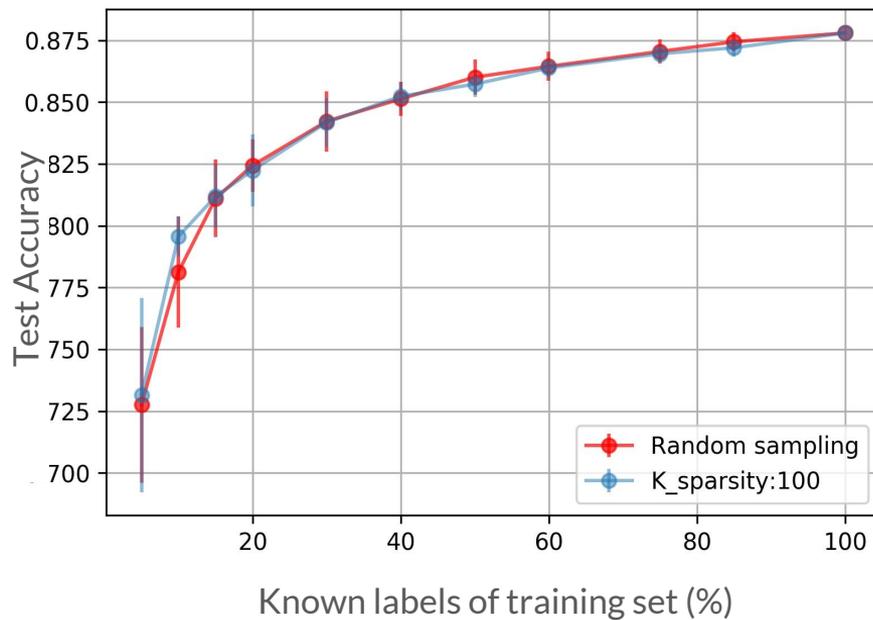


EDS

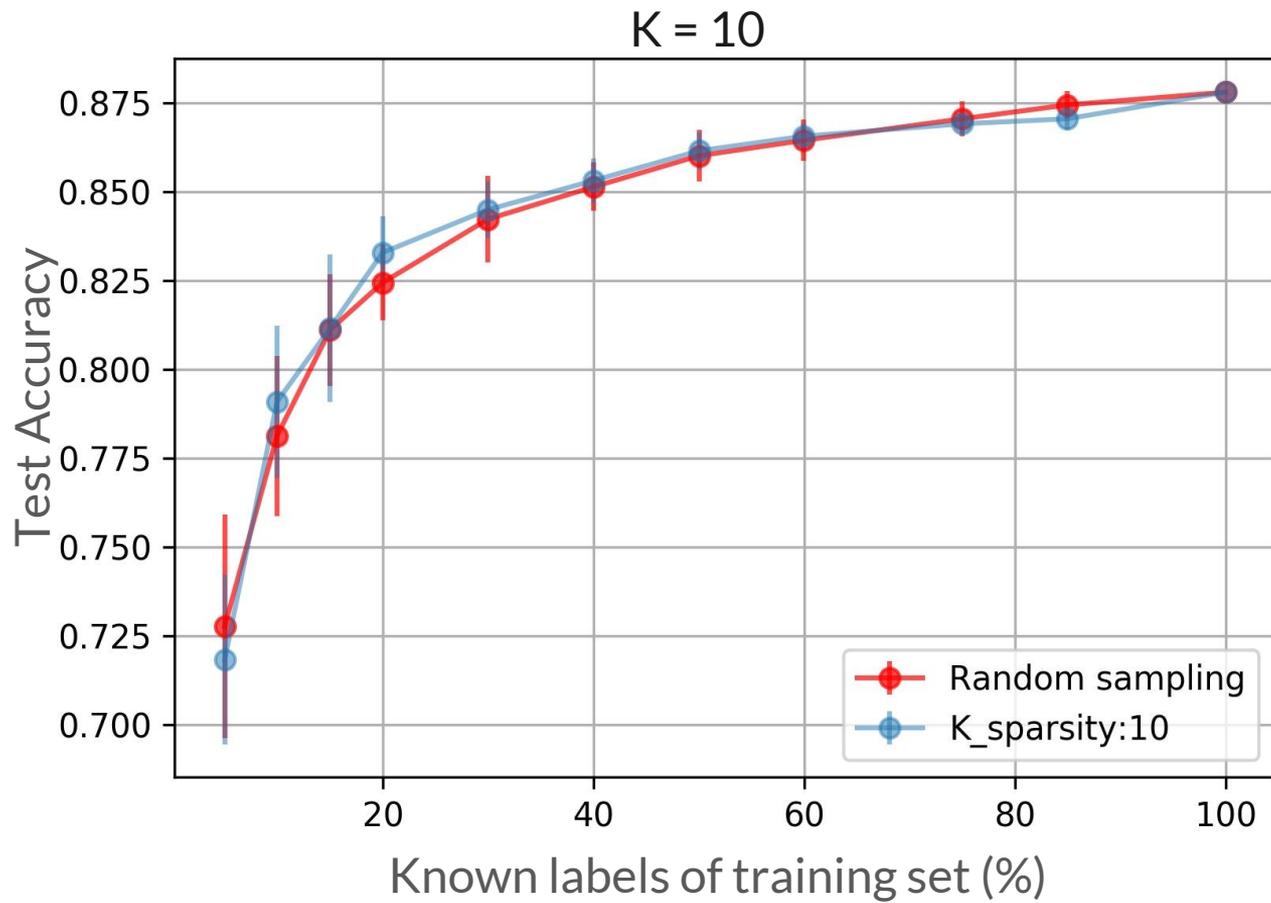
K = 5



K = 100

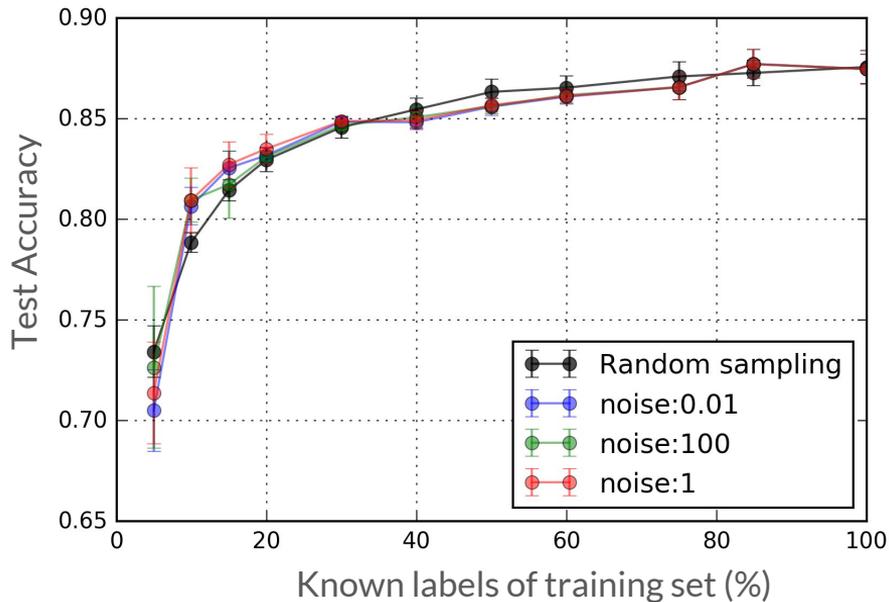


EDS

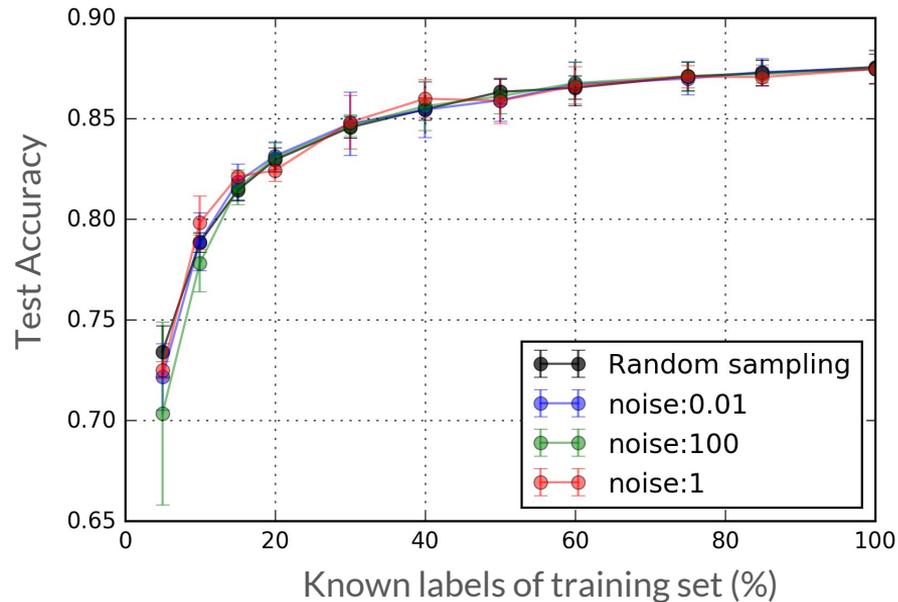


Greedy Sampling

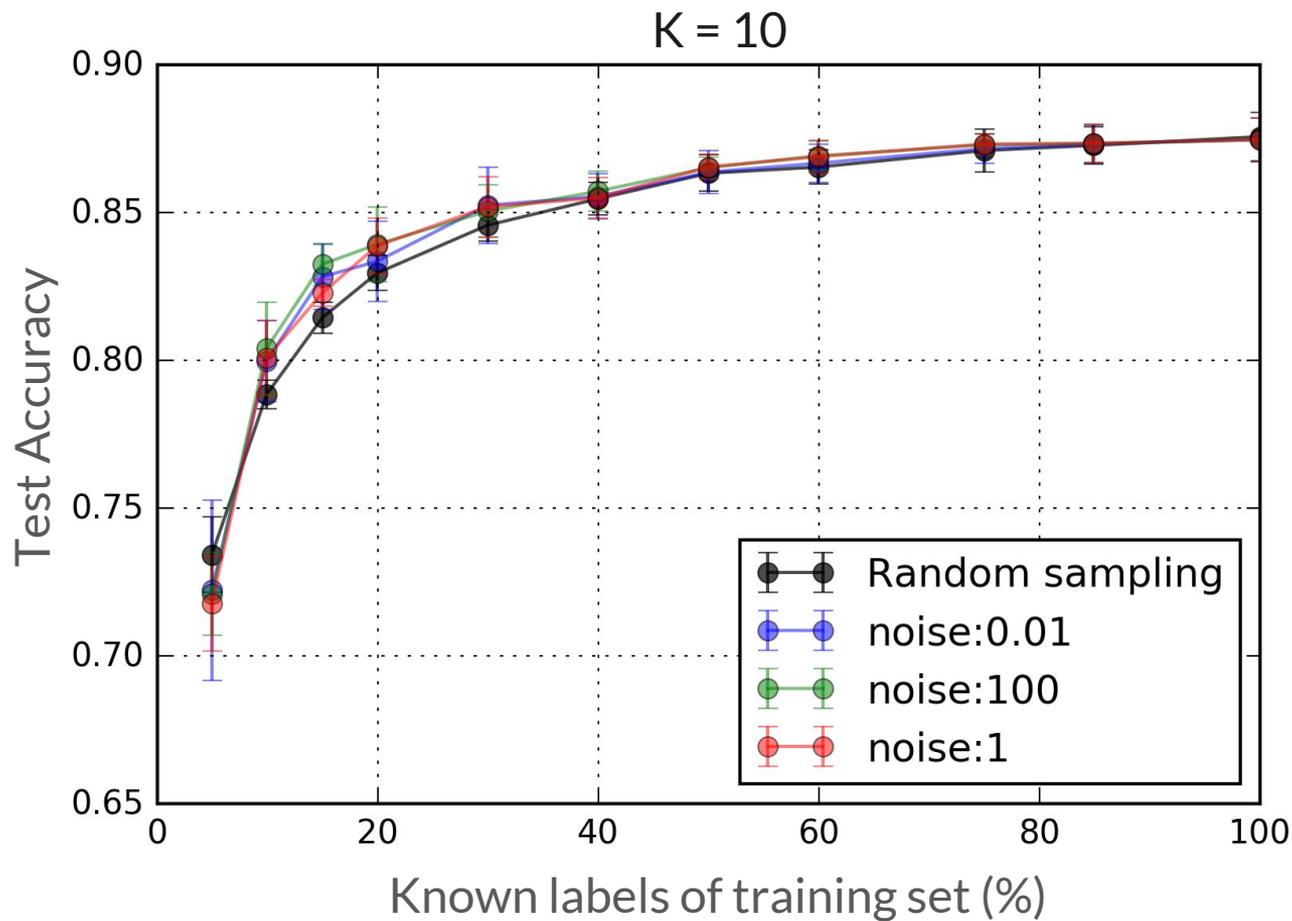
K = 5



K = 100



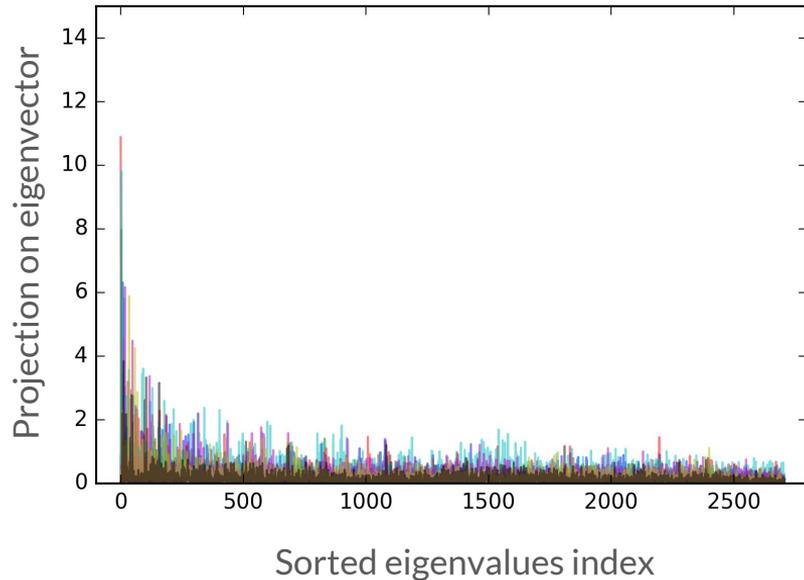
Greedy Sampling



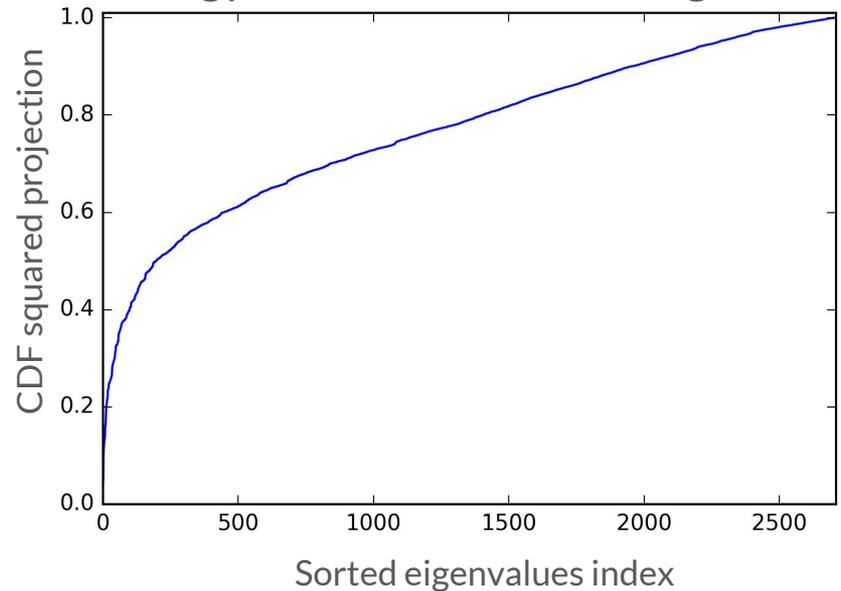


Binary Label Signals in Frequency domain

Binary Signals - Frequency Domain



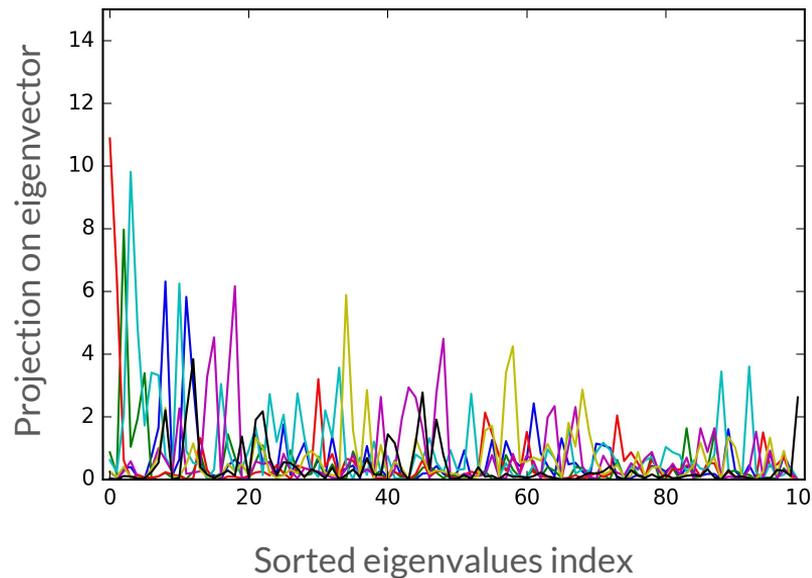
Energy distribution of the Signals



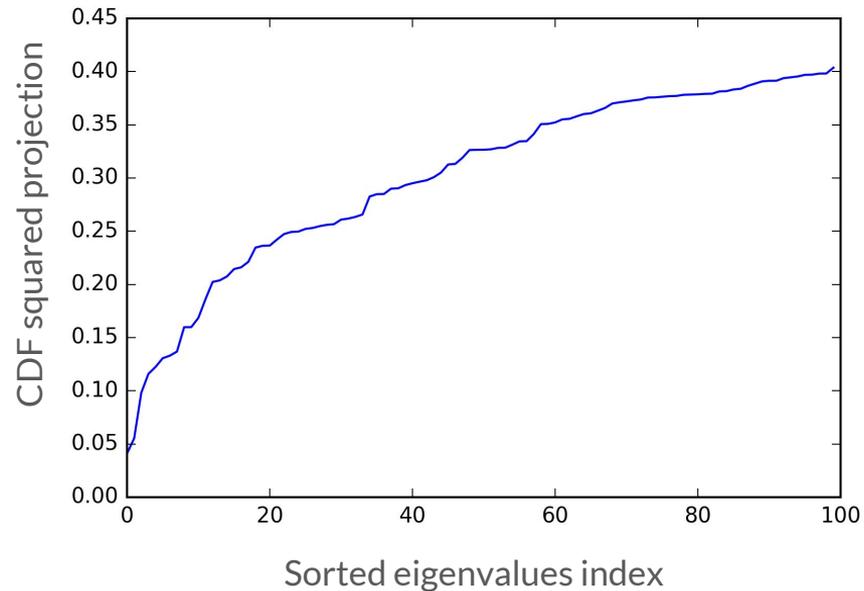


Top 100 eigenvectors

7 Binary Signals on Spectral Domain



Energy distribution of the Signals





Conclusion and Future Work

- Greedy sampling gave a small increase of performance
 - We could try to bring closer the H matrix and the GCN
- Active learning to select following nodes

References

- [1] H. Cai, V. W. Zheng, and K. C. Chang, “Active learning for graph embedding,” CoRR, vol. abs/1705.05085, 2017.
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- [3] S. Chen, R. Varma, A. Singh, and J. Kovacevic, “Signal recovery on graphs: Random versus experimentally designed sampling,” 2015 International Conference on Sampling Theory and Applications (SampTA), pp. 337–341, 2015.
- [4] L. F. O. Chamon and A. Ribeiro, “Greedy sampling of graph signals,” IEEE Transactions on Signal Processing, vol.66, no. 1, pp. 34–47, 2018.